

WEI XING YONG

CHARACTER ANIMATOR

flashdeck@gmail.com

www.wxyong.com

I love everything about animation and want to learn all there is to know. I am incredibly ambitious and enjoy a good challenge. I am optimistic, easy going and communicate very well.

PROFESSIONAL EXPERIENCE

- SENIOR ANIMATOR | **CUBIC MOTION** | JAN 2014 - PRESENT
Producing high volumes of extensive facial animation for Game Titles and Cinematics
- JUNIOR ANIMATOR | **FRAMESTORE** | MAY 2012 – MARCH 2013
Worked on multiple production shots of various sizes and challenges (artistically and technically) for Feature Film Visual Effects:

Character Animation on **Gravity (2013)**

Creature Animation on **47 Ronin (2013)**

- VFX ANIMATOR INTERN | **FRAMESTORE** | OCTOBER 2011 – MAY 2012
Character Animation on **Gravity (2013)**
- JUNIOR ANIMATOR | **CUBIC MOTION** | JUNE 2011 – SEPTEMBER 2011
Producing high volumes of extensive facial animation for Game Titles and Cinematics:

-**Saints Row 3**

-**Battlefield 3**

-**Other unannounced games**

- STUDENT PLACEMENT CHARACTER ANIMATOR | **UBISOFT REFLECTIONS** | JUNE 2009 - JUNE 2010

Worked on a AAA game title; **Driver: San Francisco** on a wide variety of animations including manipulating and cleaning motion capture data, cycles, full facial animation, in-game animations and pre-rendered cinematics. Also did additional work for GUI team.

AWARDS

Expotees Award - Winner of Animation and VFX Award 2011 (*sponsored by Framestore*)

Vis Awards - Winner of Character Animation Award 2009 (*sponsored by Ubisoft Reflections*)

Newgrounds.com - Top 5 movie of the month award (*DE_dust2*) – 2008

Youtube.com – I make Flash animations on Youtube that have gathered over 170,000 subscribers and over 100 million views accumulatively.

COMPUTER SKILLS

Confident with:

- Autodesk Maya
- Autodesk MotionBuilder
- Softimage XSI
- Adobe Flash

And good with:

- Adobe After Effects
- Adobe Photoshop
- Adobe Dreamweaver
- Adobe Premiere

EDUCATION

BA DIGITAL CHARACTER ANIMATION | TEESSIDE UNIVERSITY | 2007 - 2011

First Class Honours

INTERESTS

Film making, watching movies and games. Coffee, sunshine and good company!

REFERENCES

MAX SOLOMON | ANIMATION SUPERVISOR | FRAMESTORE

Email: max.solomon@framestore.com

STUART ELLIS | LEAD ANIMATOR | FRAMESTORE

Email: stuart.ellis@framestore.com

JOE MONEY | ANIMATION LEAD | UBISOFT REFLECTIONS

Email: joe.money@ubisoft.com